Amendments to the Claims

1 (currently amended): An entertainment system comprising:
 an entertainment apparatus for executing various programs;
 at least one manual controller for entering control requests
from the user into said entertainment apparatus;

audio output means for selecting and outputting one of a plurality of sound sources based on a supplied sound output command;

sampling means for selectively sampling audio data from audio output data during reproducing and registering said sampled audio data in a first file, wherein said sampling means comprises first effect applying means for applying an effect to said audio data being input from outside based on a request from said user;

re-sampling means to be selectively activated based on a request from said user for selectively re-sampling audio data from audio data registered in said first file when reproducing said audio data registered in said first file, the re-sampling means registering said re-sampled audio data in a second file, wherein said re-sampling means comprises second effect applying means for applying an effect to said audio data registered in said first file when reproducing said audio data registered in said first file;

audio data registering means for registering said audio data registered in said first file or said audio data registered in said second file based on a request from said user as one of said sound sources for said entertainment apparatus.

2 (canceled).

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3 (previously presented): An entertainment system according to claim 1, further comprising,

wave editing means for trimming said audio data registered in said first file and/or said second file based on a request from said user.

Claims 4 and 5 (canceled).

6 (previously presented): An entertainment system according to claim 1, wherein said re-sampling means comprises:

selecting playback means for reproducing said audio data registered in said first file according to a playback attribute selected according to a control input entered from said manual controller.

7 (currently amended): An entertainment apparatus for connection to a manual controller for outputting at least a control request from the user, and audio output means for selecting and outputting one of a plurality of sound sources based on a supplied sound output command, comprising:

sampling means for selectively sampling audio data from audio output data during reproducing and registering said sampled audio data in a first file, wherein said sampling means comprises first effect applying means for applying an effect to said audio data being input from outside based on a request from said user;

re-sampling means to be selectively activated based on a request from said user for selectively re-sampling audio data from audio data registered in said first file when reproducing said audio data registered in said first file, the re-sampling means

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registering said re-sampled audio data in a second file, wherein said re-sampling means comprises second effect applying means for applying an effect to said audio data registered in said first file when reproducing said audio data registered in said first file;

audio data registering means for registering said audio data registered in said first file or said audio data registered in said second file based on a request from said user as one of said sound sources for said entertainment apparatus.

8 (currently amended): A <u>computer readable recording</u> medium storing a program and data for use in an entertainment system having an entertainment apparatus for executing various programs, at least one manual controller for entering control requests from the user into said entertainment apparatus, and audio output means for selecting and outputting one of a plurality of sound sources based on a supplied sound output command, said program comprising the steps of:

selectively sampling audio data from audio data during reproducing and registering said sampled audio data in a first file;

applying an effect to said audio data being input from outside based on a request from said user;

selectively re-sampling audio data from audio data registered in said first file when reproducing said audio data registered in said first file, and registering said re-sampled audio data in a second file;

applying an effect to said audio data registered in said first file when reproducing said audio data registered in said

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first file; and

registering said audio data registered in said first file or said audio data registered in said second file based on a request from said user as one of said sound sources for said entertainment apparatus.

9 (canceled).

10 (currently amended): A computer readable recording medium according to claim 8, further comprising the step of: trimming said audio data registered in said first file and/or said second file based on a request from said user.

Claims 11 and 12 (canceled).

13 (currently amended): A computer readable recording medium according to claim 8, wherein said step of selectively resampling said audio data comprises the step of:

reproducing said audio data registered in said first file according to a playback attribute selected according to a control input entered from said manual controller.

14 (currently amended): A program stored on a computer readable medium that is readable and executable by a computer, for use in an entertainment system having an entertainment apparatus for executing various programs, at least one manual controller for entering control requests from the user into said entertainment apparatus, and audio output means for selecting and outputting one of a plurality of sound sources based on a supplied

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sound output command, said program comprising the steps of:
selectively sampling audio data from audio data during
reproducing and registering said sampled audio data in a first
file;

applying an effect to said audio data being input from outside based on a request from said user;

selectively re-sampling audio data from audio data registered in said first file when reproducing said audio data registered in said first file, and registering said re-sampled audio data in a second file;

applying an effect to said audio data registered in said first file when reproducing said audio data registered in said first file; and

registering said audio data registered in said first file or said audio data registered in said second file based on a request from said user as one of said sound sources for said entertainment apparatus.